

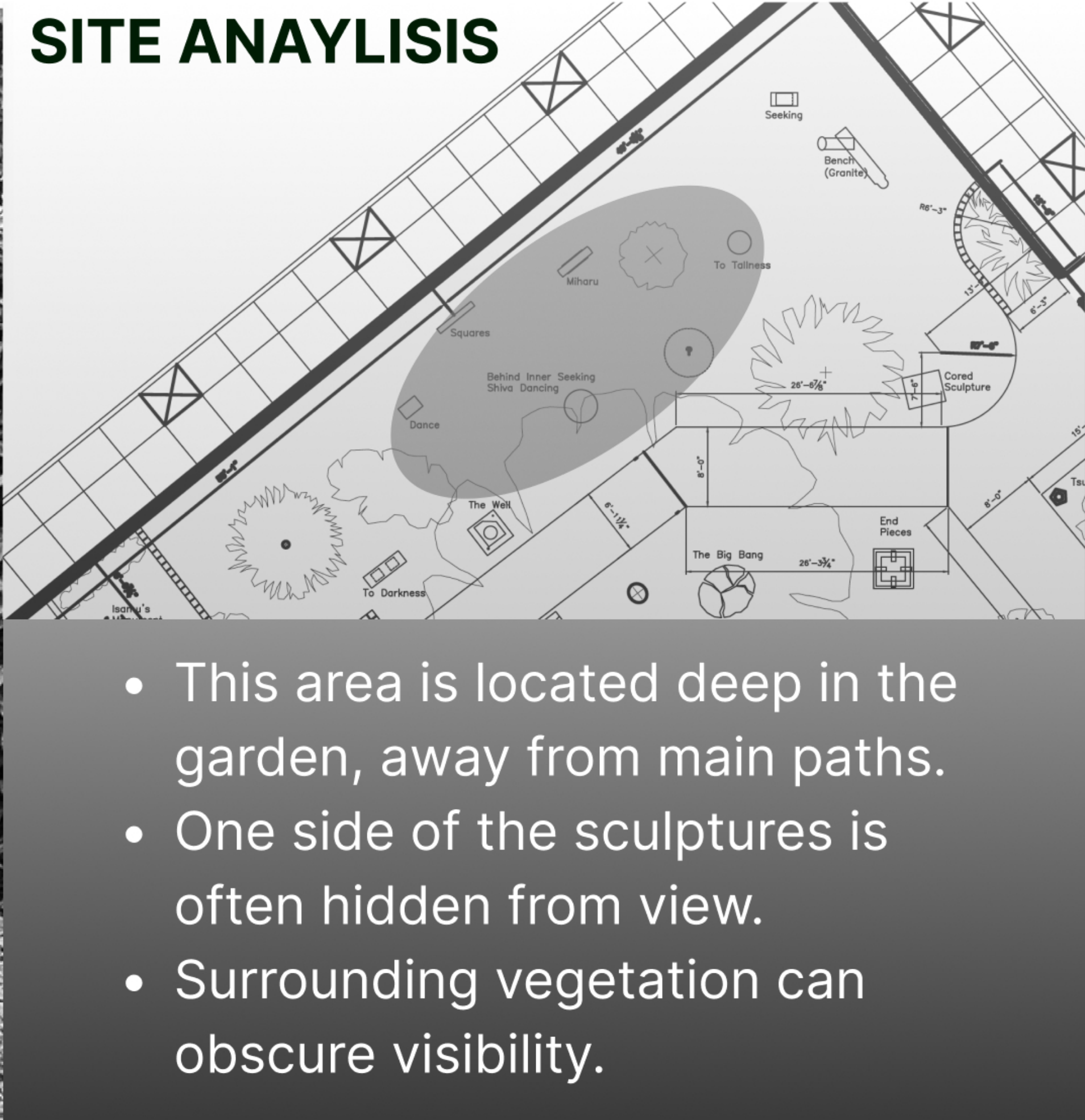
Reframed

DESIGN STATEMENT

What makes a museum experience more inviting and inspires visitors to uncover the hidden perspectives of Noguchi's work?



SITE ANALYSIS



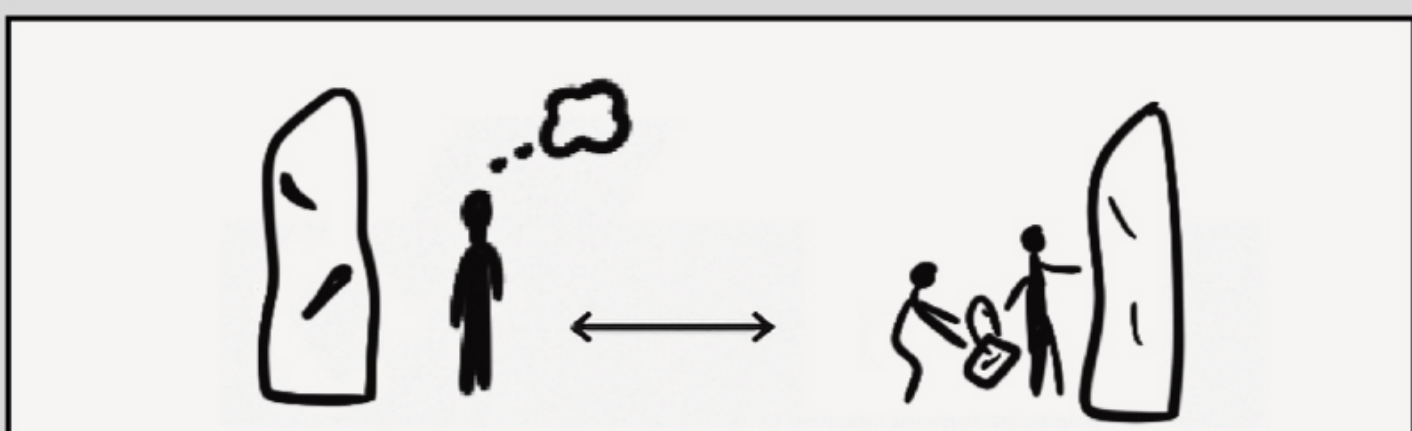
SITE ANALYSIS

- This area is located deep in the garden, away from main paths.
- One side of the sculptures is often hidden from view.
- Surrounding vegetation can obscure visibility.

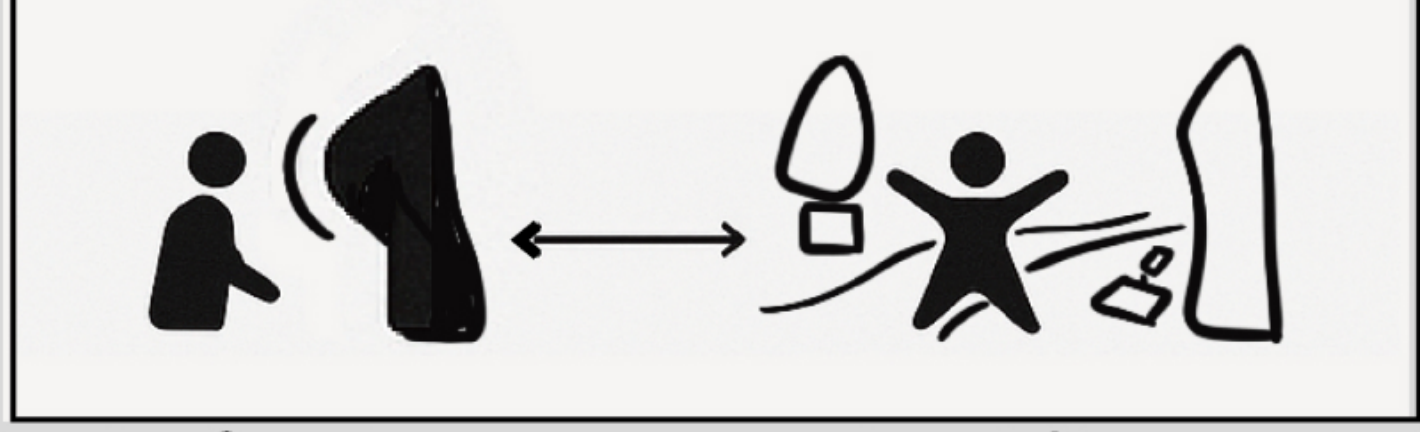
VS.(DESIGN TAXONOMY)



1. Modular vs Integrated



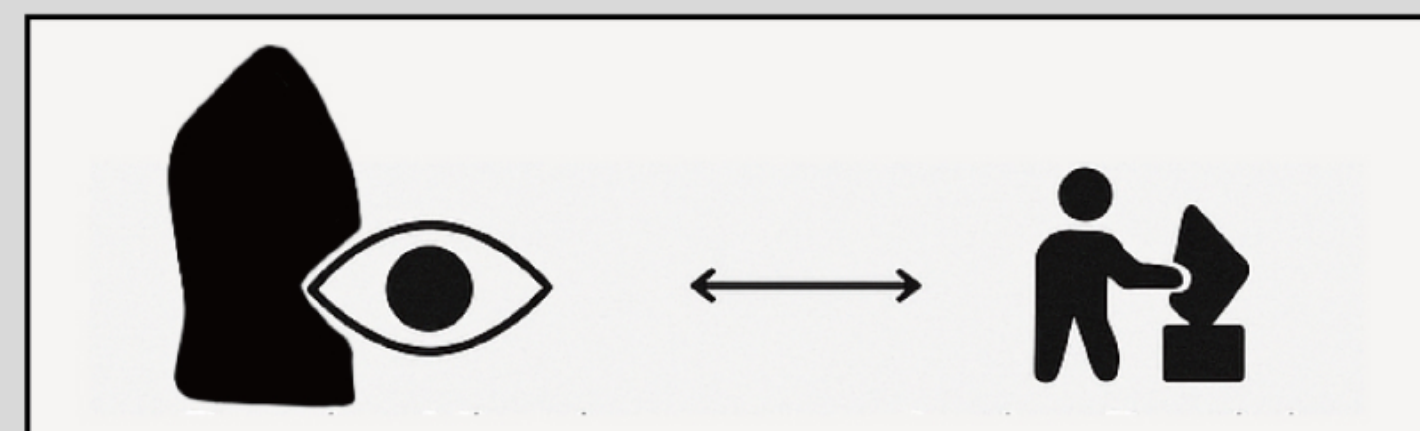
2. Static Reflection vs Dynamic Assembly



4. Surface Interaction vs Spatial Interaction



5. Individual Creation vs Collective Construction

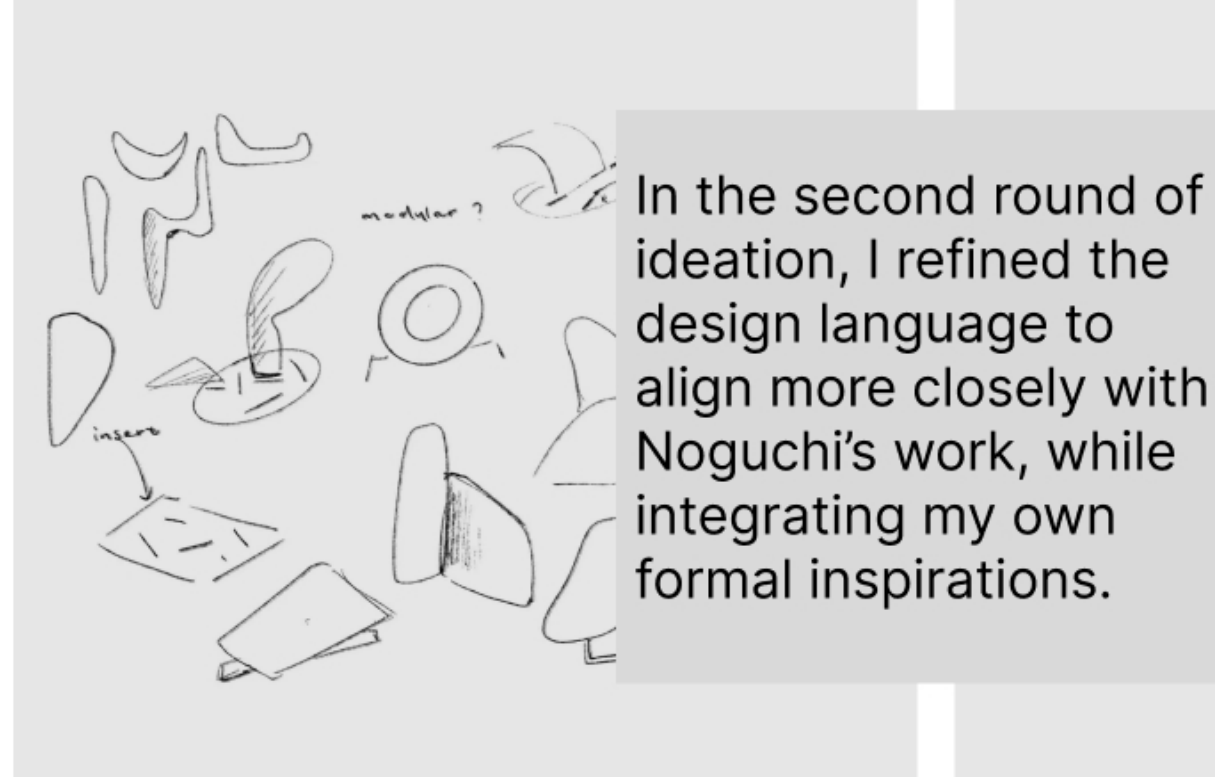


3. Passive Viewing vs Active Participation

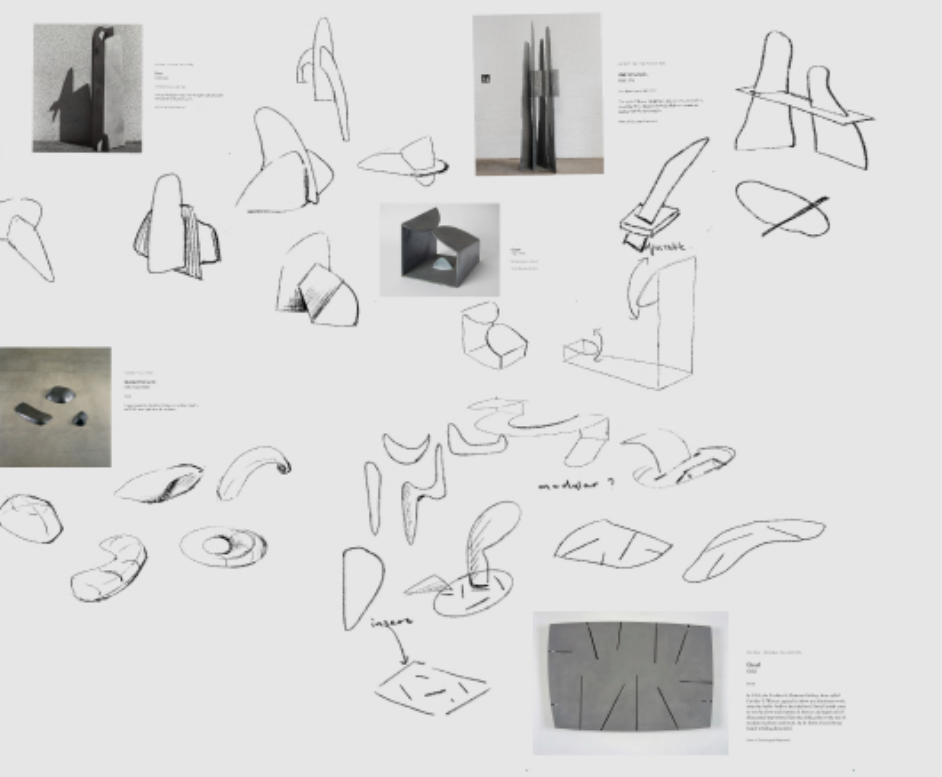


6. Inspired by vs Interdependent with Noguchi

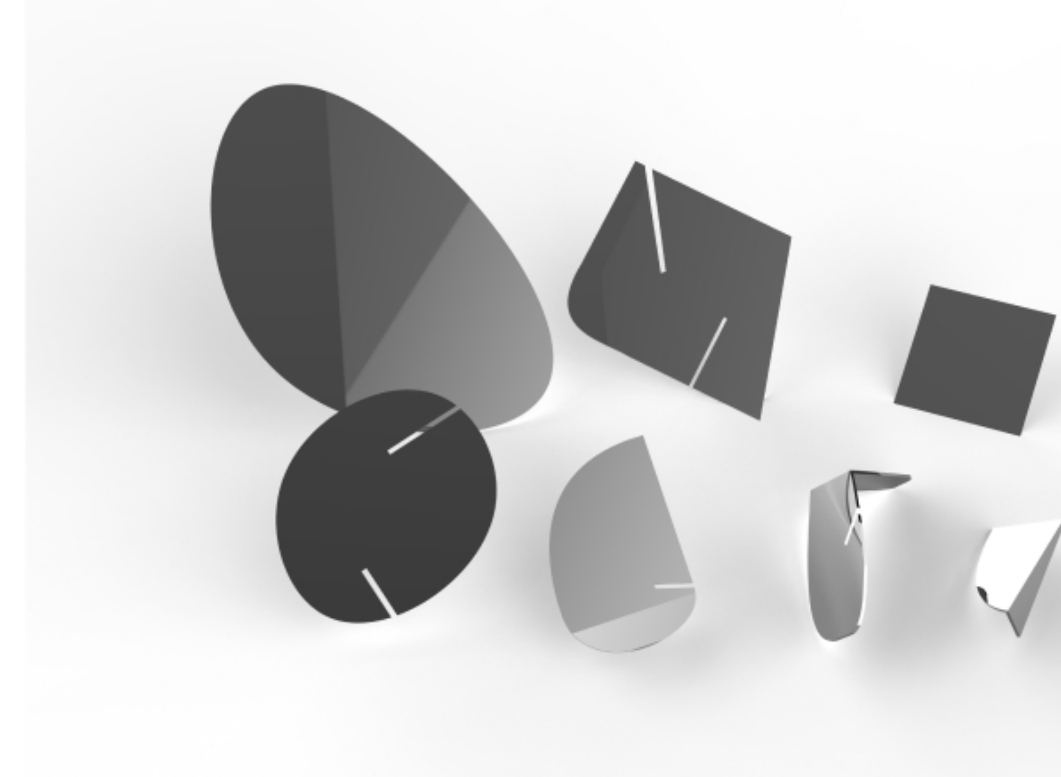
PROCESS



Initial Form Ideation



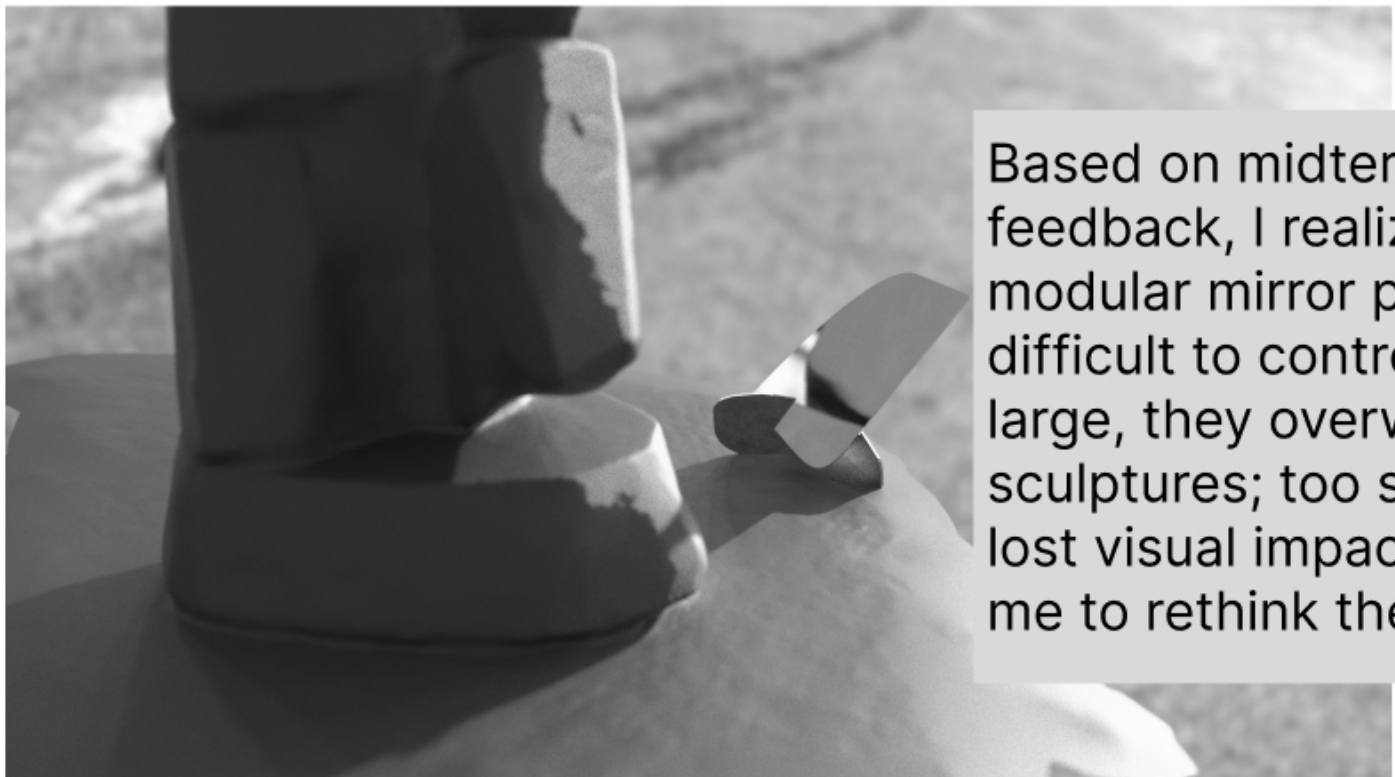
Refined Form Studies



Modular Mirror Concepts



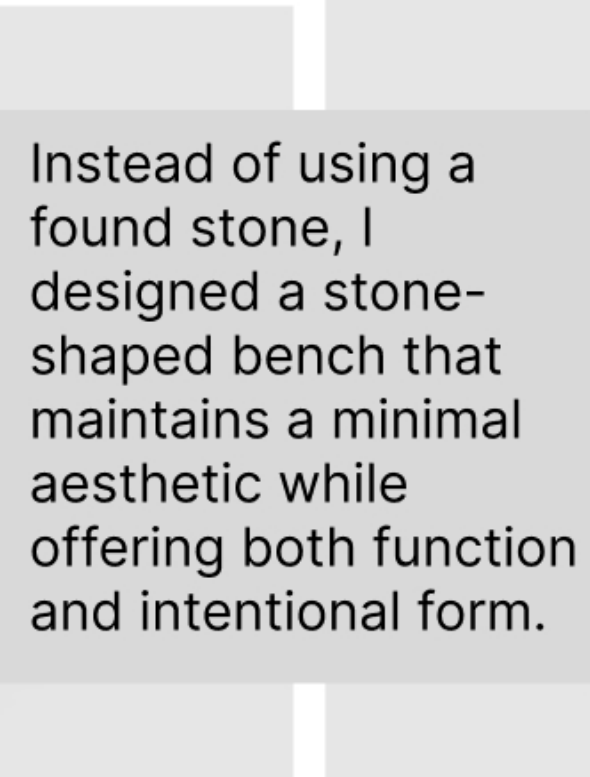
Mirror Interaction Tests



Site-Based Surface Exploration

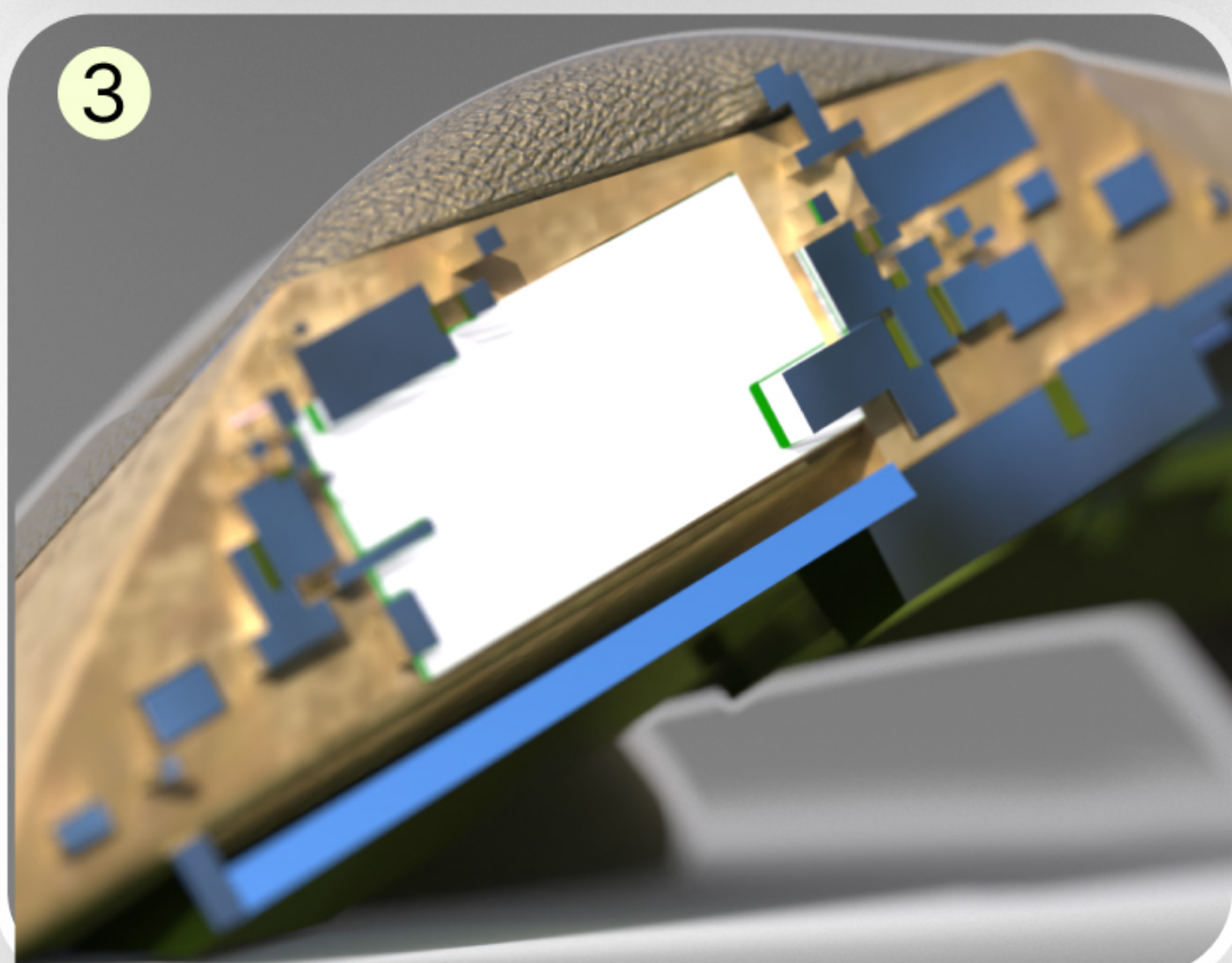
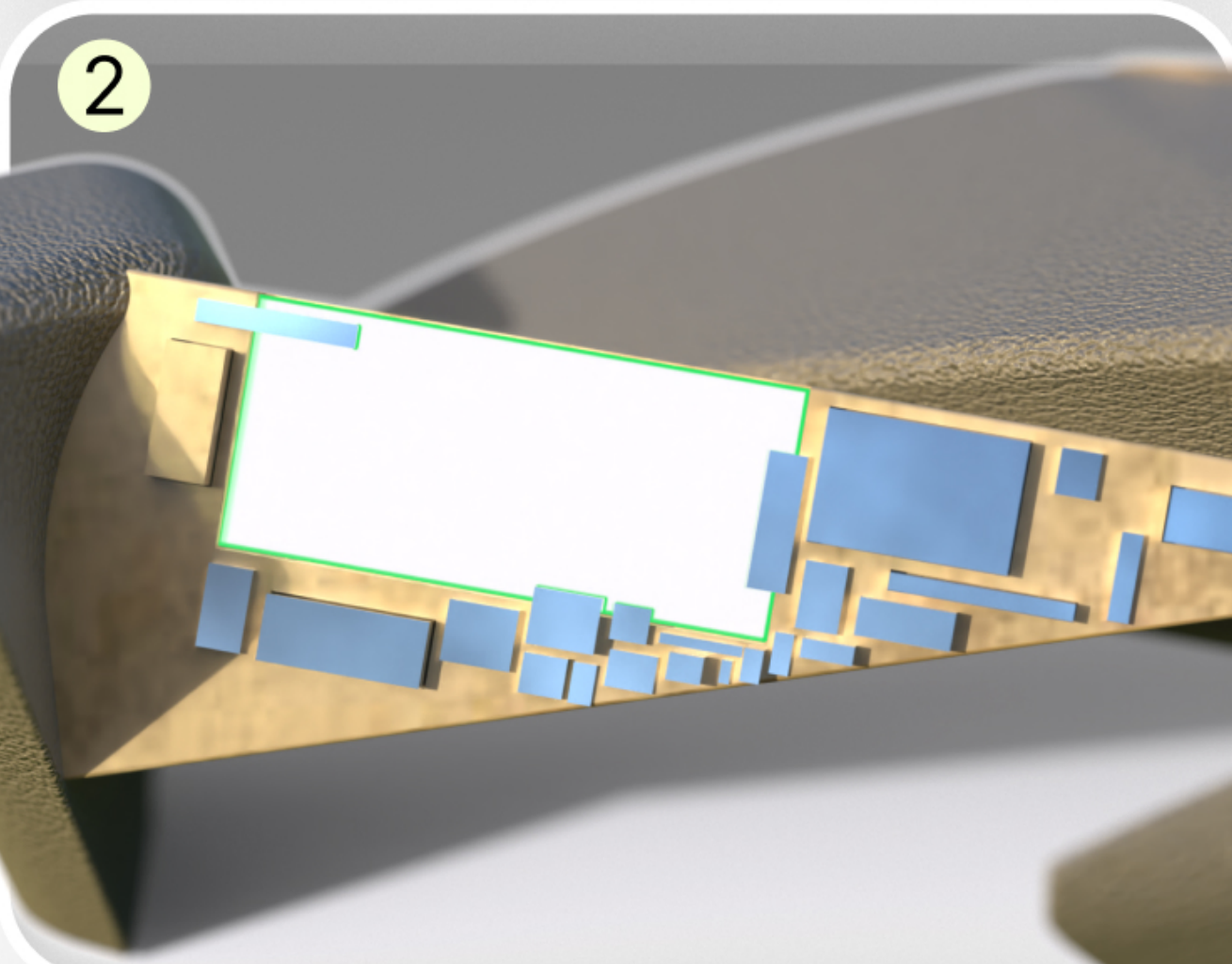
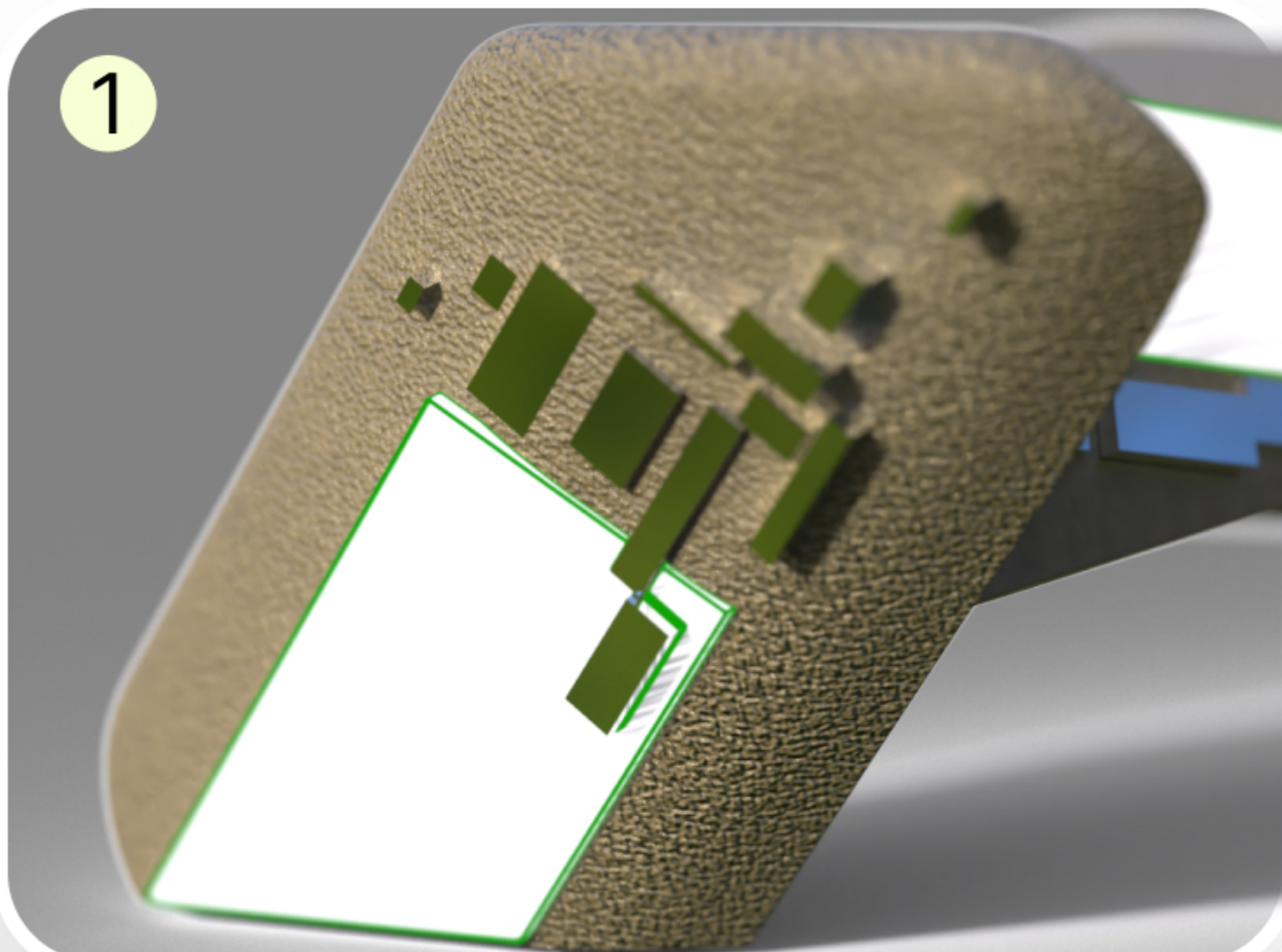



Crystallized Reflection Concept



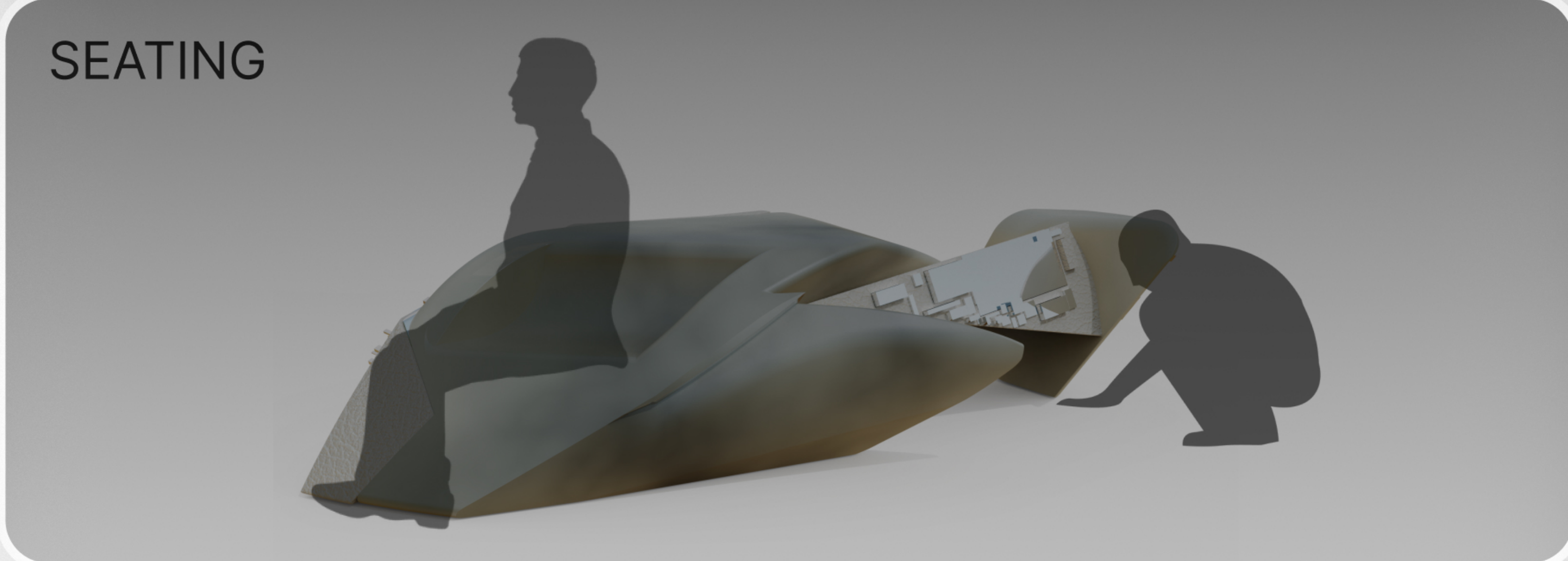
Final Design: Reflective Bench

DESIGN

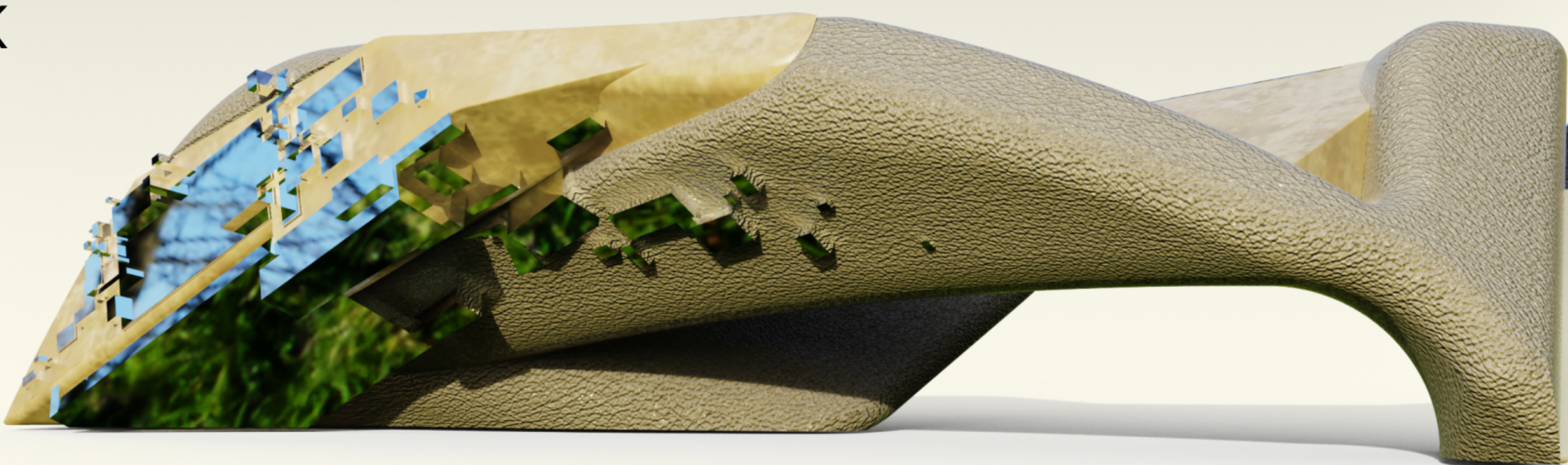


Three identical slots  beneath the bench allow a **single mirror** to be placed and moved. As visitors interact with the piece—repositioning the mirror to explore new reflections—they uncover unexpected perspectives through movement, time, and quiet attention.

SEATING



BACK



This sculptural bench reveals a mirrored underside that reflects a hidden, shifting world—shaped by light, seasons, and surrounding forms.

PLACEMENT



Goal I – Aesthetic Alignment

Echoes Noguchi's language through organic forms and mirrored surfaces that interact with light, shadow, and space.

Goal II – Innovative Experience

Invites visitors to reposition a single mirror across three slots, revealing shifting reflections and encouraging active exploration.

Goal III – Unique and Useful Contribution

Offers seated access to hidden perspectives—making reflection effortless and inclusive for all visitors.

QUOTE

“Here where opposites finally come together, I see a surprising purity. Stone is the depth, metal the mirror. They do not conflict.”

Silvia Mao
Industrial design
Senior