

The proposed akari showroom is a celebration of **simple geometry** - the most basic shapes that were frequently employed by Isamu Noguchi in his works, especially his akari light sculptures. The showroom invites viewers to journey **between** clusters of light to witness the **evolution** and **spectrum** of akari **morphology** that lies between the **most basic shapes**.

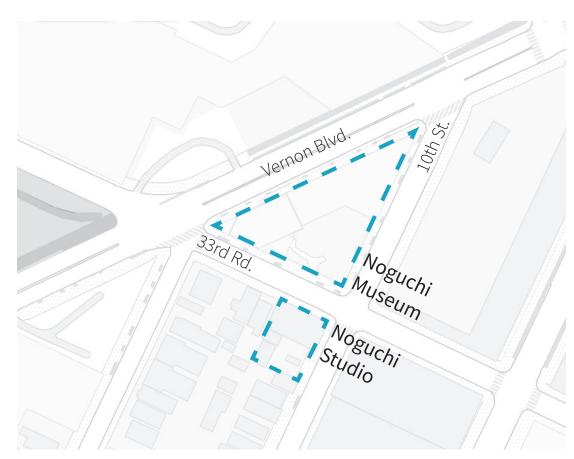
To enhance viewers' understanding, the display system ensures each sculpture's **applicable** position, **visibility** and **reachability**. Richlite panels, which share the akari sculptures' **warmth** and **paper microtexture**, are the main component of the display system, thereby **magnifying** the sculptures' tactile qualities.

As building blocks, right triangle and square Richlite panels were selected for their **economical use of material**. The panels' **infinite combinations**, **multiple applications**, and **disassemblability** unify and **diversify the usage** of the space.

#### SITE ANALYSIS

**GEOEMETRIC** LAND PLOTS

**INCONSPICUOUS** EXTERIOR



Surrounding buildings



Noguchi Studio





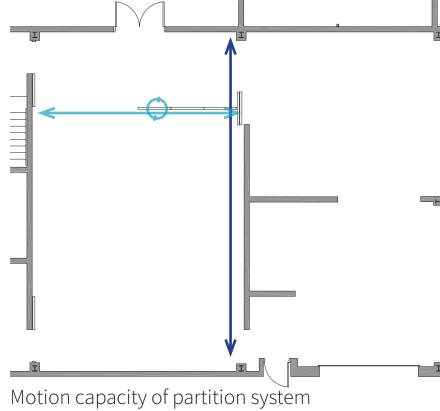
Commonalities:

- Low-rise
- Material: brick, steel
- Colours: brick red, beige/ grey, metallic
- Clerestory windows

**MOVABLE PARTITION SYSTEM** 

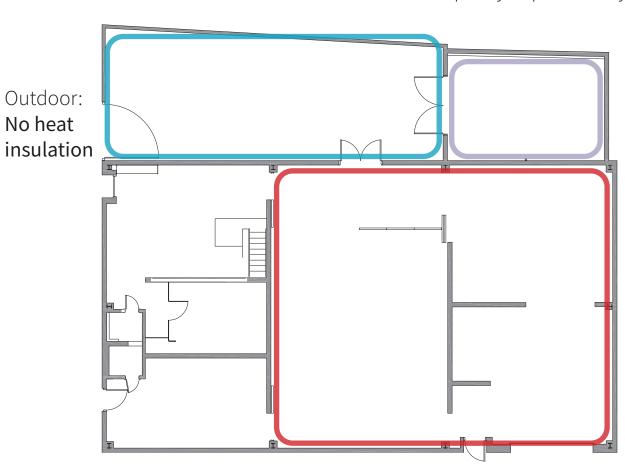
This multi-axis movable, rotatable, lockable partition system was a collaboration between **Buckminster** Fuller, Edward Prince, and Noguchi.





INSULATION CAPACITY

No heat



Wooden walls & large skylight: Poor heat insulation

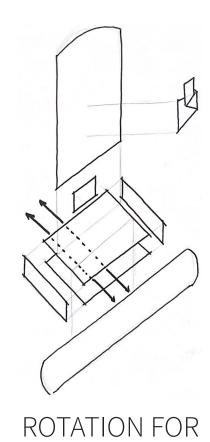
CMU & brick wall: Best heat insulation

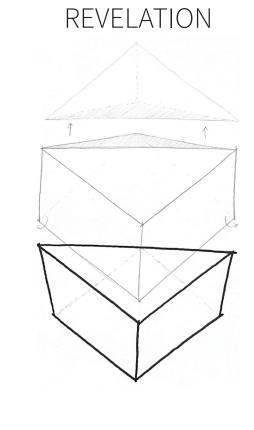
# **CONCEPT DRIVERS**

ZAZEN

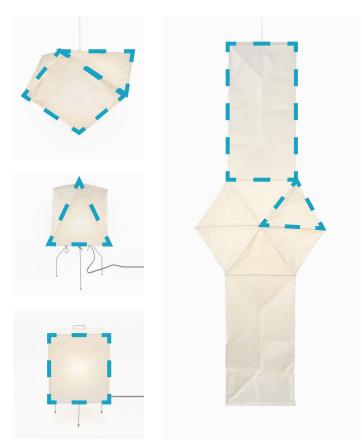


AKARI YP1





GEOMETRY OF AKARI





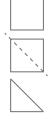
NOGUCHI'S PLAYGROUNDS



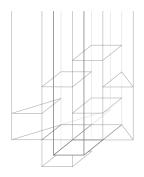
Isamu Noguchi, Riverside Playground: Play Terrace Study, c. 1961 (cast 1963). Bronze. Photo: Kevin Noble.

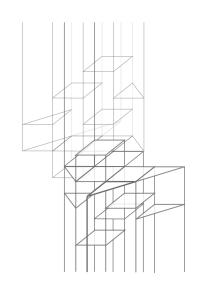
### **DESIGN LANGUAGE**

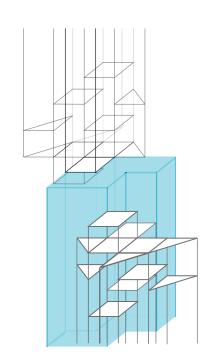
Individual shelves



Massing



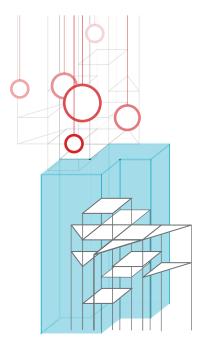




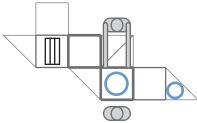


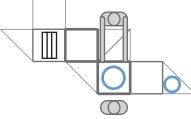


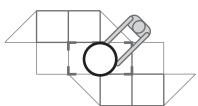
Accomodating ceiling akari

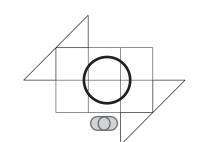


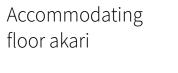
Accommodating table akari



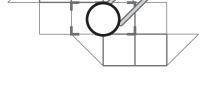


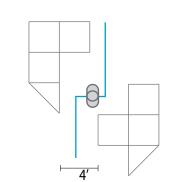


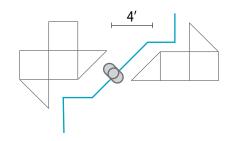


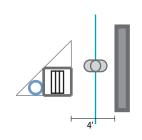






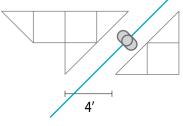


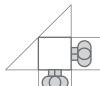


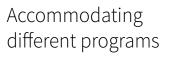


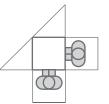
Diversifying circulation path

floor akari

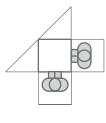


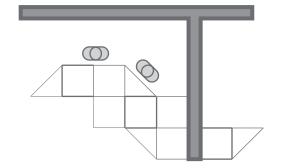




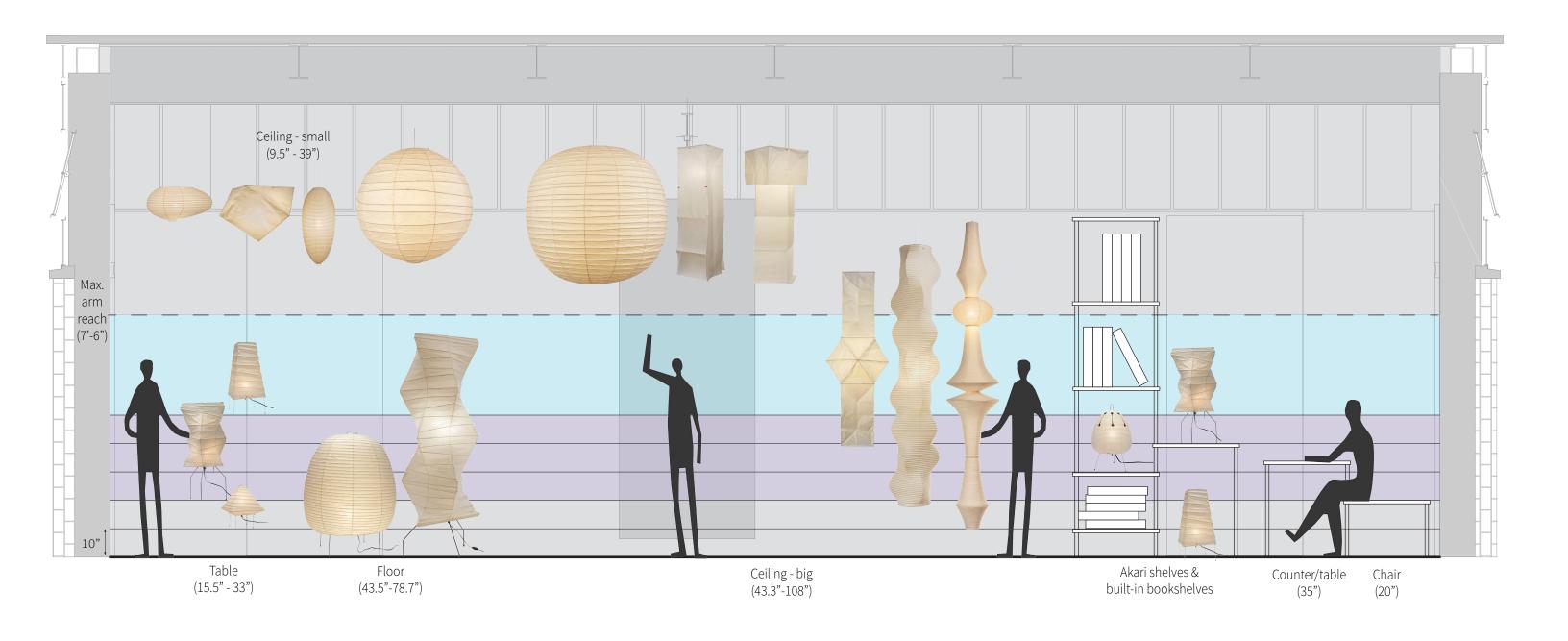


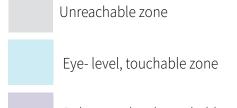






### **DESIGN LANGUAGE - HUMAN INTERACTION**





Below eye-level, touchable zone

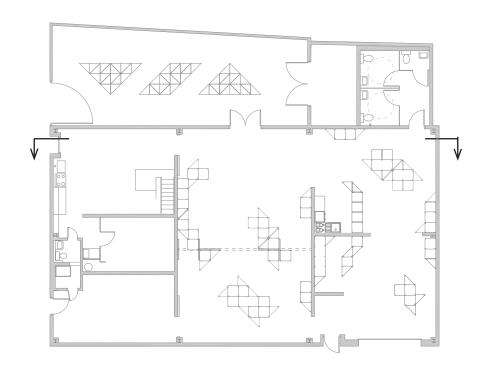
\_\_\_\_\_ Shelf levels, 10" apart

# DESIGN LANGUAGE - APPLIED



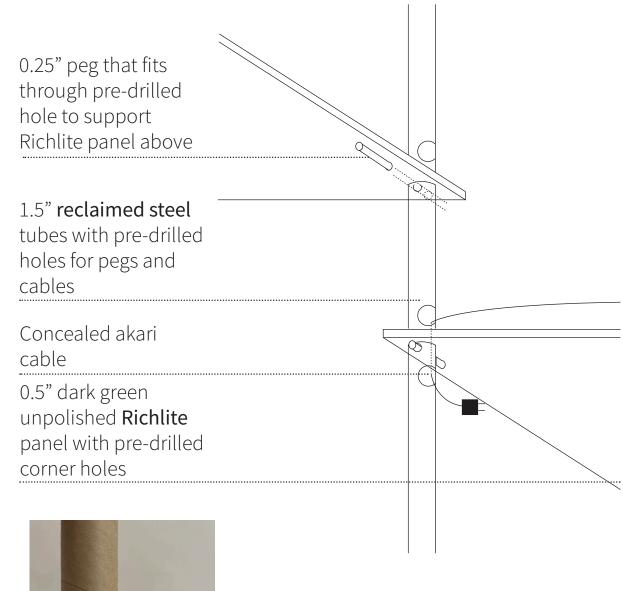
# DESIGN LANGUAGE - APPLIED

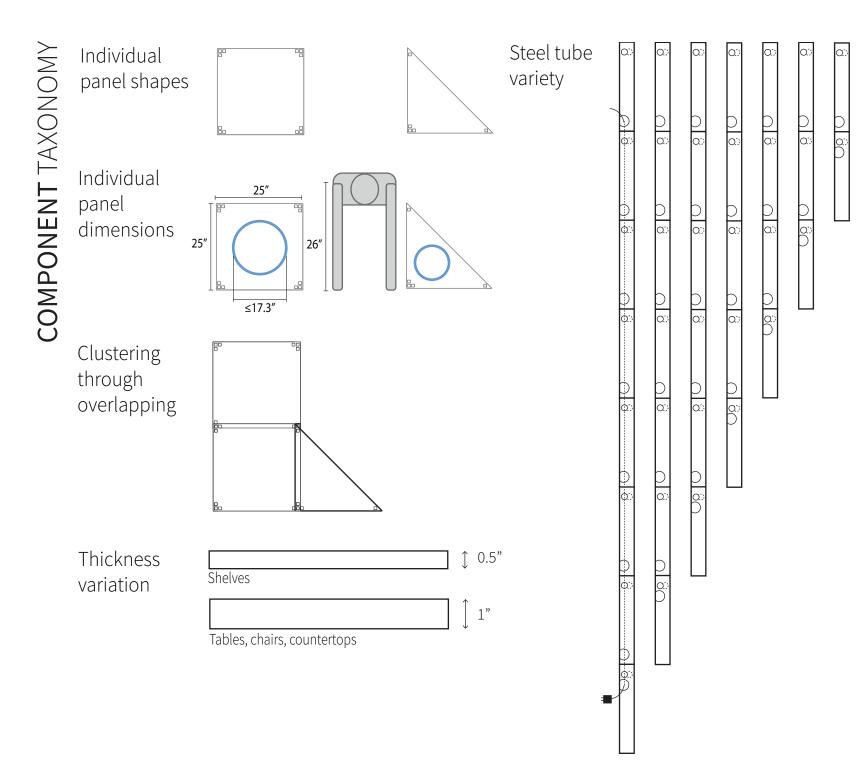




#### **DISPLAY SHELF ASSEMBLY**

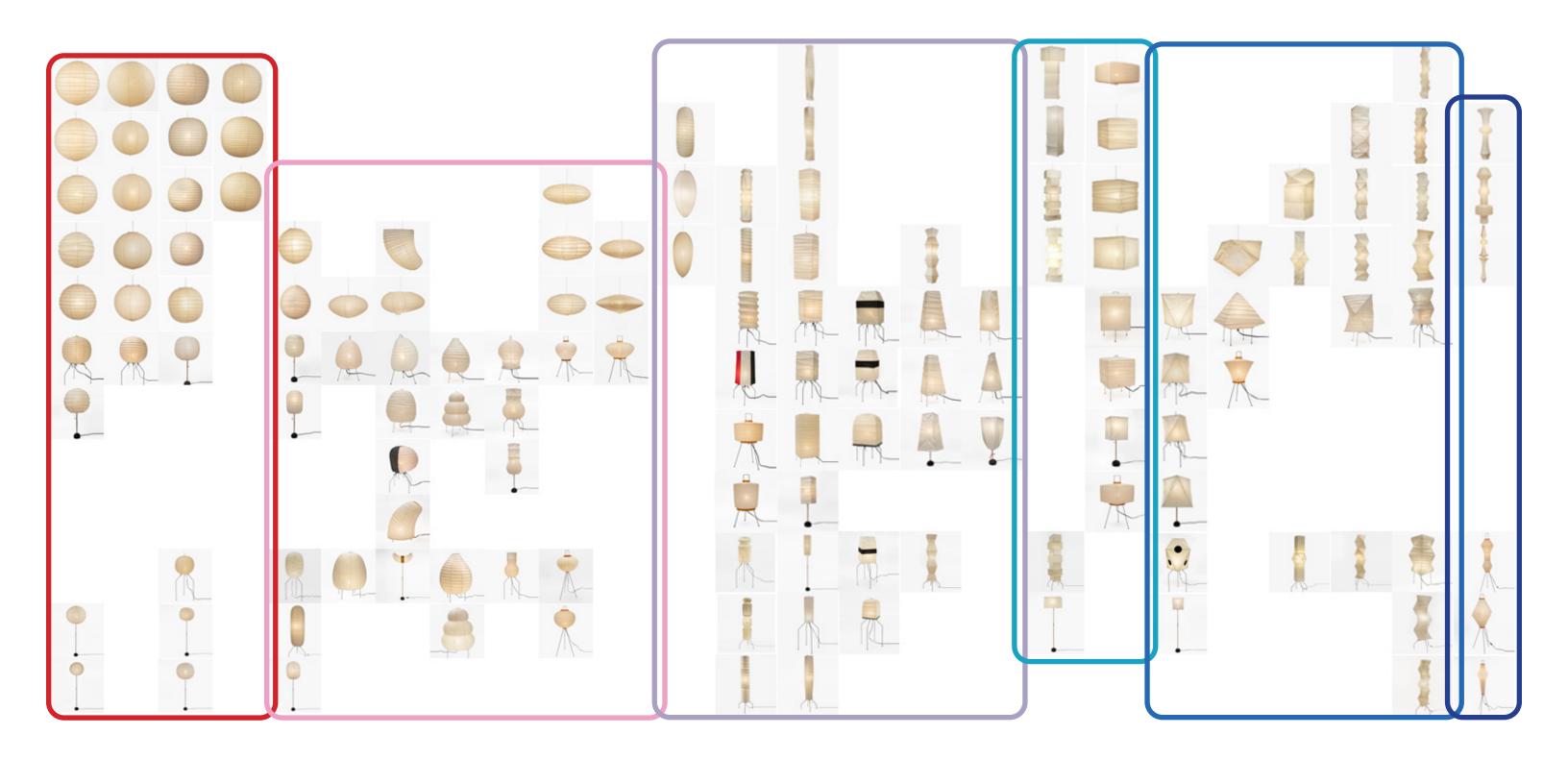
MECHANISM



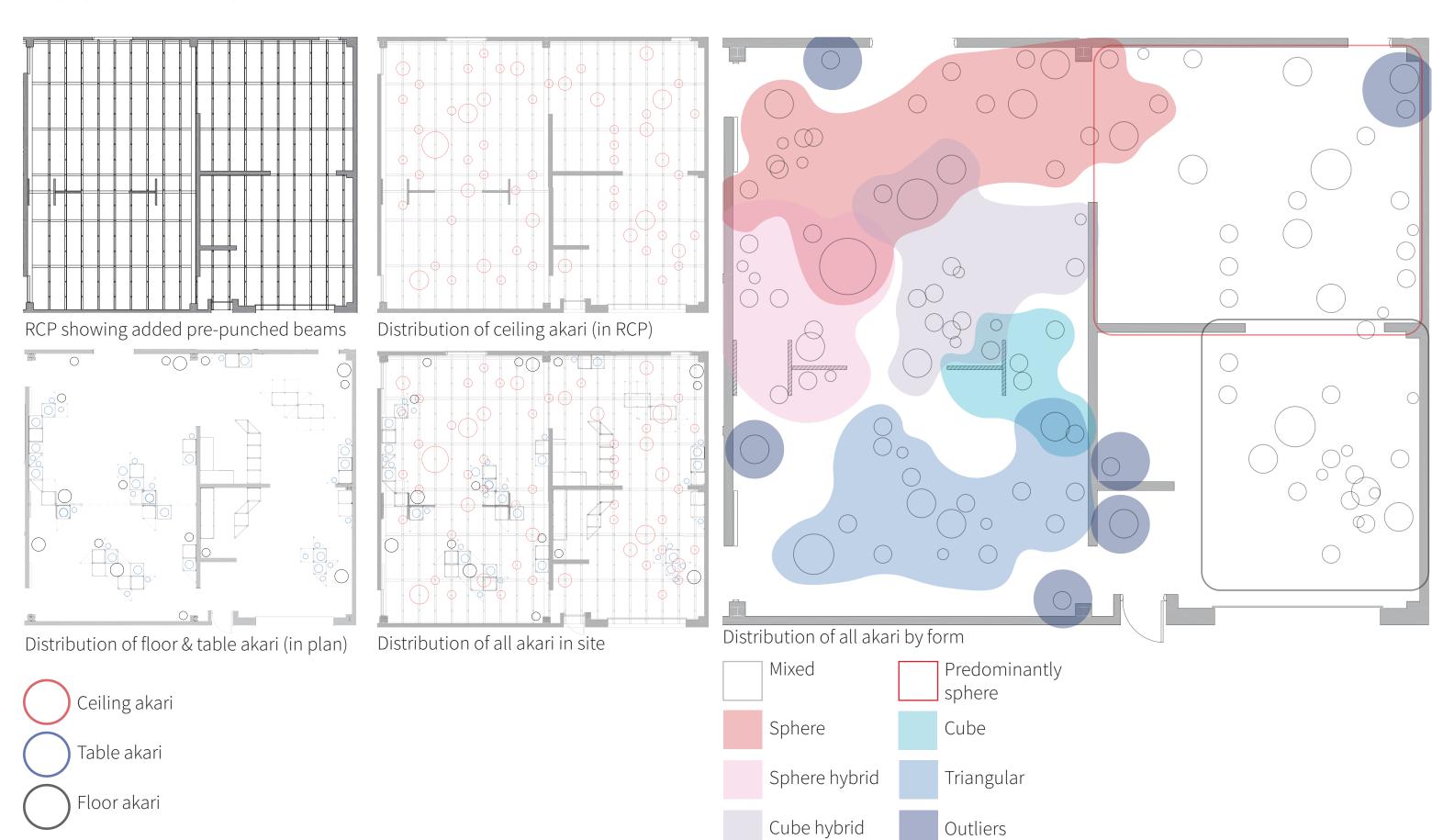


Mechanism mockup

# **AKARI GROUPING BY FORM**

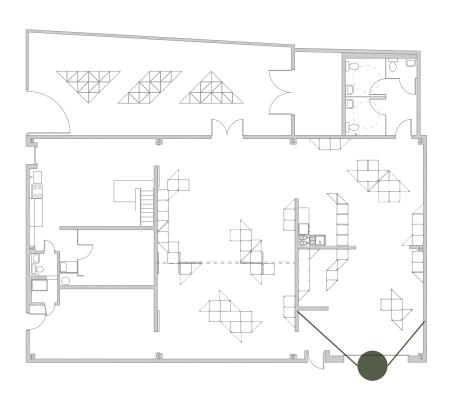


#### A JOURNEY OF FORM



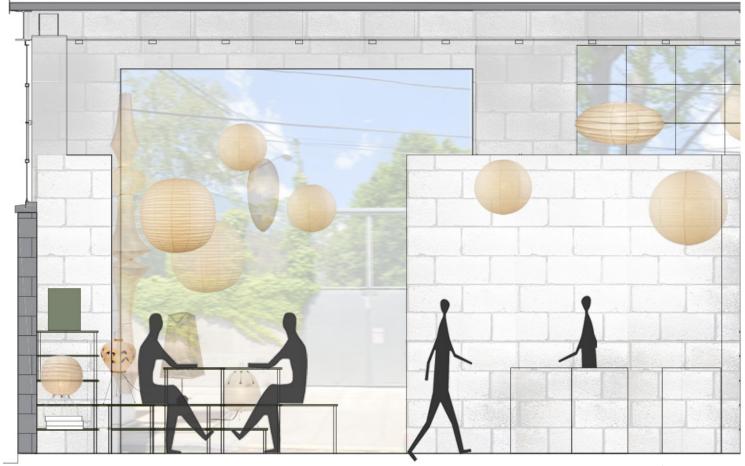
## **ENTRANCE**

The **full catalog** of akari is projected onto existing CMU wall, and is visible both upon entrance and at the main showroom exit. Projection is used (instead of touch screen) for **community health** purpose.





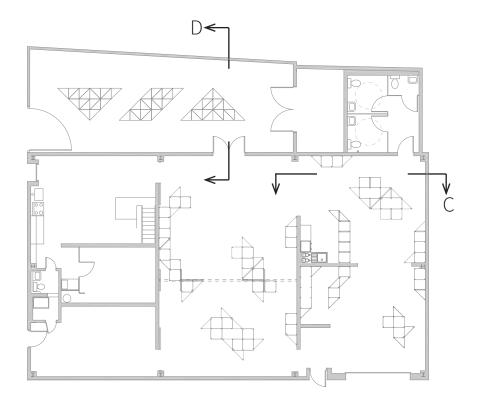
# CAFE SPACE



Section C: Indoor cafe seating



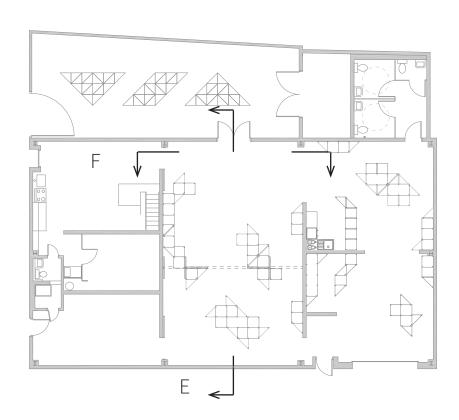
Section D: Outdoor cafe seating



# **AKARI SHOWROOM**



Section E: Main showroom section facing East

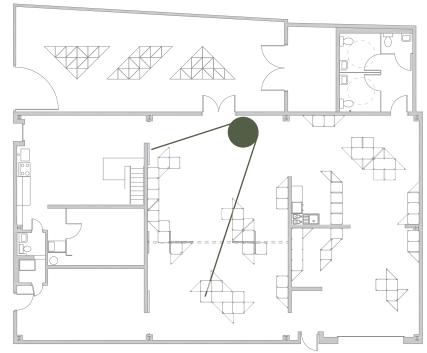




Section F: Main showroom section facing North

# **AKARI SHOWROOM EXPERIENCE**

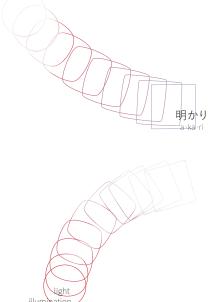




#### **AKARI SHOWROOM**



To emphasise the morphology transformation, motion graphics based on the basic akari shapes will be commissioned. They will be combined with bite-size, yet important pieces of information about or descriptors of akari. They will then be projected onto CMU walls or movable partitions. The graphics at each projection station will vary depending on the the morphological transformation taking place near it.



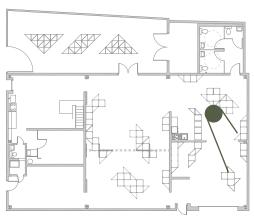
2 moments in sample motion graphic for highlighting spherical cubic transformation



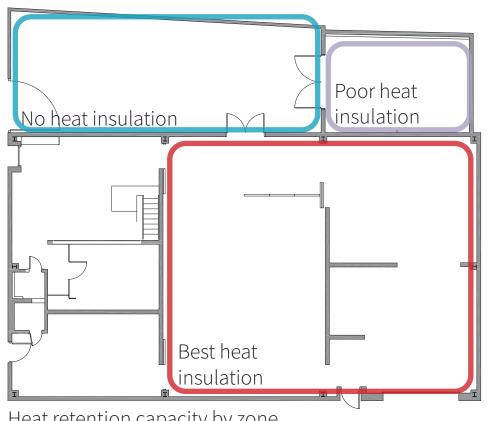
'Postcards II Akari' | Sounds of Akari

'Itinerant: In Memory of Isamu Noguchi' by Toru... To tie in with the abstract nature of the the concept of morphology transformation, as well as the motion graphics, the sounds used to fill space would also be on the abstract side. Soundclips that exemplify this are "Postcards II Akari" and "Itinerant: In Memory of Isamu Noguchi," both available on the Noguchi Museum's Youtube channel.

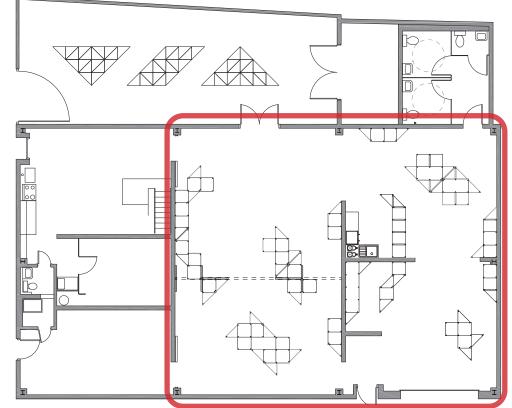




#### **ENVIRONMENTAL SUSTAINABILITY**



Heat retention capacity by zone



All programs requiring climate control are concentrated in zone with best heat insulation capacity

#### Richlite panels

- Composed of recycled paper & phenol resin
- Comes in a variety of colours and thickness
- Provides colour contrast with white akari sculpture
- Warm

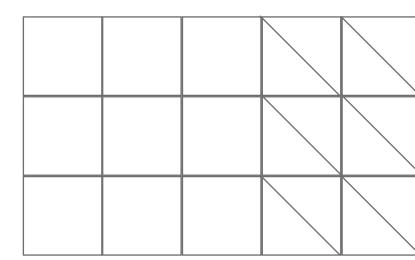
**MATERIALS** 

SUSTAINABLE

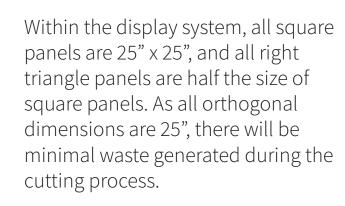
- Retains paper texture
- Machinable
- Durable
- Manufactured in the US,
- Heat loss during manufacturing process is recaptured and recycled

#### Reclaimed steel tubes

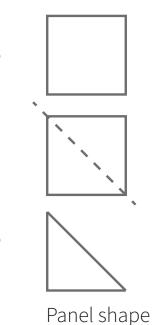
- Structurally strong
- Can be refinished to meet retail display quality
- Can be pre-cut, pre-punched
- Available through many stockists

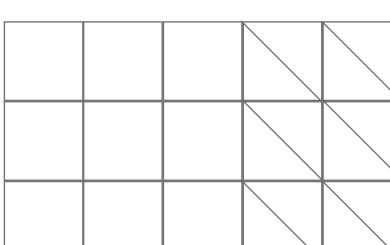


Sample panel cutting template

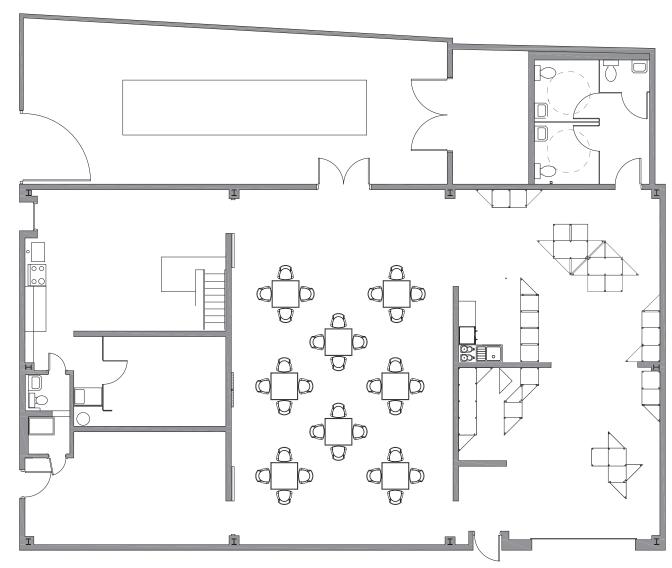




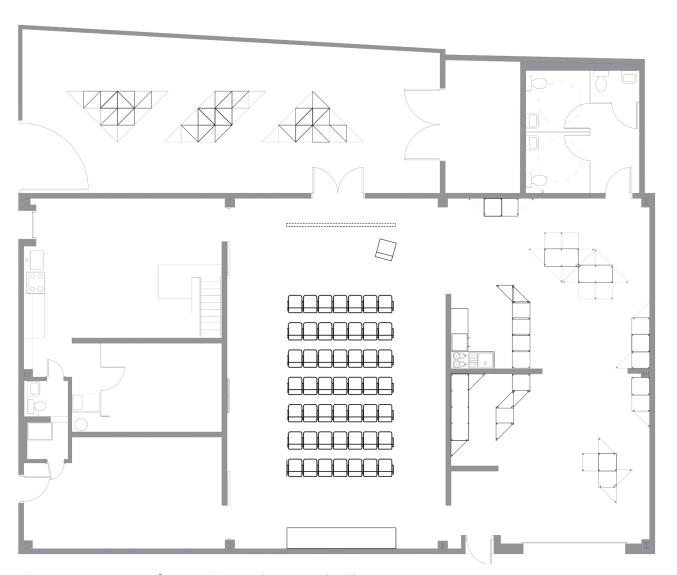




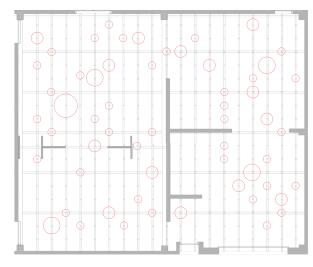
### **ALTERNATIVE ARRANGEMENTS**



Showroom transformed into banquet hall, and outdoor space transformed into buffet area



Showroom transformed into lecture hall



Distribution of ceiling akari (in RCP)